

TO KNOW AND USE NUMBER			
	Milestone 1	Milestone 2	Milestone 3
Counting	<ul style="list-style-type: none"> Count to and across 100, forwards and backwards from any given number (Y1) Identify one more and one less (Y1) Count forward and backwards in 2s, 3s, 5s and 10s from 0 (Y2). Count forward and backwards in 10s from any number. (Y2) Count forward and backwards in 2s from 0 as well as beginning with any multiple (Y1) Count forward and backwards in 5s from 0 as well as beginning with any multiple (Y1) Count forward and backwards in 10s from 0 as well as beginning with any multiple (Y1) 	<ul style="list-style-type: none"> Count in multiples of 4 from 0 (Y3) Count in multiples of 8 from 0 (Y3) Count in multiples of 50 from 0 (Y3) Count in multiples of 100 from 0 (Y3) Identify 10 more or 10 less than a given number (Y3) Identify 100 more or 100 less than a given number (Y3) Count in multiples of 6, 7, 9, 25 and 1000 (Y4) Count backwards through 0 to include negative numbers. (Y4) Find 1000 more or less than a given number. (Y4) 	<ul style="list-style-type: none"> Count forwards and backwards in steps of 10, 100, 1000, 10000, 100000, 1000000 (Y5) Interpret negative numbers in context, calculating ion interval across 0
Representing	<ul style="list-style-type: none"> Read and write numbers from 1 to 20 in numerals and words (Y1) Read and write numbers to 100 in numerals. <ul style="list-style-type: none"> and in words (Y2) Identify, represent and estimate numbers using different representations, including the number line. 	<ul style="list-style-type: none"> Identify, represent and estimate numbers using different representations Read Roman numerals to 100 (I to C) 	<ul style="list-style-type: none"> Write numbers up to 10 000 000 and determine the value of each digit Read Roman numerals to 1000 (M) (Y5)

In bold - National curriculum objectives for the year group.

In blue - Ready-to-progress criteria identified as the most important conceptual knowledge and understanding that pupils need as they progress to the next year's curriculum.

Winton Primary School

Maths curriculum

Comparing	<ul style="list-style-type: none"> • Use the language of: equal to, more than, less than (fewer), most and least. • Reason about the location of numbers to 20 within the linear number system, including comparing using $<$ $>$ and $=$ (Y1) • Reason about the location of any two-digit number in the linear number system, including identifying the previous and next multiple of 10 (Y2) • Compare and order numbers up to 100; use $<$, $>$ and $=$ signs. (Y2) 	<ul style="list-style-type: none"> • Order and compare numbers up to 1000 (Y3) • Order and compare numbers beyond 1000 (Y4) 	<ul style="list-style-type: none"> • Order and compare numbers up to 10 000 000 • Understand the relationship between powers of 10 from 1 hundredth to 10 million, and use this to make a given number 10, 100, 1,000, 1 tenth, 1 hundredth or 1 thousandth times the size (multiply and divide by 10, 100 and 1,000) (Y6) • Divide powers of 10, from 1 hundredth to 10 million, into 2, 4, 5 and 10 equal parts, and read scales/number lines with labelled intervals divided into 2, 4, 5 and 10 equal parts (Y6)
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<p style="writing-mode: vertical-rl; transform: rotate(180deg);">Place Value</p>	<ul style="list-style-type: none"> Recognise the place value of each digit in a two-digit number (tens, ones) and compose and decompose two-digit numbers using standard and non-standard partitioning (Y2) Use place value and number facts to solve problems. 	<ul style="list-style-type: none"> Know that 10 tens are equivalent to 1 hundred, and that 100 is 10 times the size of 10; apply this to identify and work out how many 10s there are in other three-digit multiples of 10 (Y3) Know that 10 hundreds are equivalent to 1 thousand, and that 1,000 is 10 times the size of 100; apply this to identify and work out how many 100s there are in other four-digit multiples of 100 (Y4) Recognise the place value of each digit in three-digit numbers, and compose and decompose three-digit numbers using standard and non-standard partitioning (Y3) <ul style="list-style-type: none"> Four-digit number (Y4) Reason about the location of any three-digit number in the linear number system, including identifying the previous and next multiple of 100 and 10 (Y3) <ul style="list-style-type: none"> Four-digit number, including the previous and next multiple of 1,000 and 100, and rounding to the nearest of each (Y4) Divide 100 into 2, 4, 5 and 10 equal parts, and read scales/number lines marked in multiples of 100 with 2, 4, 5 and 10 equal parts (Y3) Round any number to the nearest 10, 100 and 1000 (Y4) 	<ul style="list-style-type: none"> Round any whole number up to 1 000 000 to the nearest 10, 100, 1000, 10 000 and 100,000 Recognise the place value of each digit in numbers up to 10 million, including decimal fractions, and compose and decompose numbers up to 10 million using standard and non-standard partitioning (Y6)
<p style="writing-mode: vertical-rl; transform: rotate(180deg);">Solving problems</p>		<ul style="list-style-type: none"> Solve number and practical problems with increasingly large positive numbers. 	<ul style="list-style-type: none"> Solve number and practical problems involving all of the above.

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